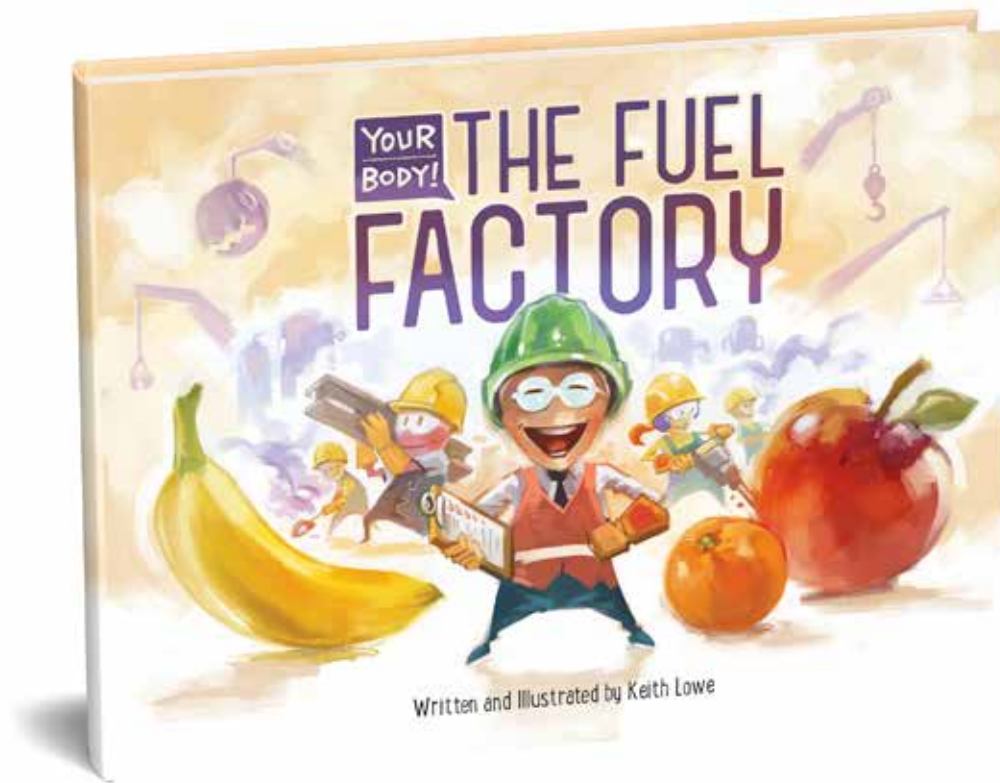


A BOOK PROPOSAL FOR



YOUR BODY! THE FUEL FACTORY

The Fuel Factory follows a team of engineers who work together to keep a girl's body recharged when she runs out of power.

by

Keith Lowe

keithloweart@gmail.com

keithloweart.com

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IV. SAMPLE CHAPTERS | (BOOK DUMMY PDF)

I. CONTENT

HOOK

God has uniquely designed our bodies' inner workings to do amazing things! The Fuel Factory is a work of fiction that follows Julia, a six-year-old who is an incredibly busy girl. Inside her body is a fantastic living machine maintained by Foreman Blake and his Crew of engineers. These characters represent the body's cells, which work nonstop to maximize Julia's power levels for everyday fun. But what happens when her fuel runs out?

This book hopes to communicate the following ideas to the reader:

- *God is a designer.* He designed your body. We are in awe of its wonder and complexity.
- *Our digestive system serves an essential purpose.* It fuels and recharges our bodies. Our body brings glory to God.
- *Children can understand how their body works.* Imagination, humor, and world-building help to make this process exciting and more engaging for the reader.

CAST OF CHARACTERS

Foreman Blake: Leader and motivator of his crew of engineers, his crew.

Julia: She is the link to the reader, it is her body in which the story takes place in

The Crew: A cast of minor characters (engineers) who fulfill the various jobs to keep the body powered

PLOT SUMMARY

The story begins with JULIA riding her scooter down the street. Julia isn't speaking, but tiny voices are coming from her head. The page turns to reveal FOREMAN BLAKE and a team of engineers in a NASA-style commander center, sending out orders and keeping watch over Julia's body functions. When Julia's energy level runs low, the team springs into action. As Julia eats an apple, we travel through the digestive system to see how a simple snack is transformed into the fuel Julia needs to power her up again.

The Fuel Factory imagines a child's digestive system as a massive, elaborate factory filled with giant machines, pipes, and cranes that visually describe each organ's role in the digestive process. The engineers represent different cells in the body, such as nerves and blood, which give them unique shapes and colors. Throughout the story, the crew and Blake have lots of silly moments.

MANUSCRIPT

Format: Hard Cover

Word Count: Approx 500 words

Page Count: 40 pages

Status: Completed manuscript, dummy book, and many illustrations finished

INTO THE CLASSROOM

The dream of *The Fuel Factory* is to become part of a larger tool kit for teachers and homeschool educators beyond the narrative. Many complementary materials can be created to enhance a classroom or homeschool STEM experience.

- Posters and diagrams
- Seesaw assignments
- Activity books and consumables
- Interactive book reading



SERIES EXTENSION POSSIBILITIES

Under the Your Body series, three new companion titles could be created to further educate and entertain young readers. *The Fuel Factory*, *The Heart Highway*, *The Cerebral Computer* and *The Muscle Machine* each explore the differing organ systems of human body in an engaging way. Further associating the function of mechanical systems with the human body, will help creating connections children can grasp. Even more organ systems could be approached, such as the skeletal and lymphatic.



- Breaks down each organ system into a single book; simplification of complex subjects for a young audience
- Creates a narrative connection between the bodies functions, and modern industrial engineering (IE the stomach is likened to large blender, the intestines work like a charging batteries and the esophagus is like a mine shaft.)
- Engineer characters are child-like and approachable but employ modern safety equipment like hard hats and goggles connecting to trade labor
- Can offers tools to empower teachers to utilize in the classroom; cross-curricular standards including health, science, reading and vocabulary building.
- STEM connections

II. THE MARKET

CATEGORY

Picture Book: Humor and Adventure

AUDIENCE

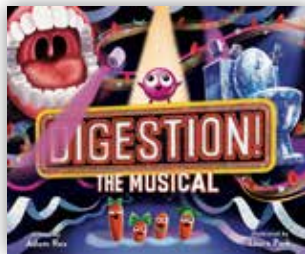
Readers who enjoy adventure, humor, and science (STEM), may also be interested in this picture book about how the human body is uniquely designed to help us solve problems and daily needs.

Teachers and homeschool families may find the concept words and educational components valuable teaching tools to enhance their classrooms and activate student interest through narrative and imagination.

COMPLEMENTARY TITLES

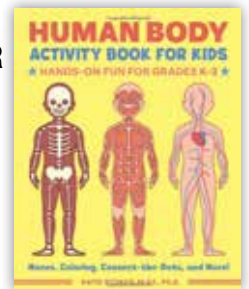
DIGESTION! THE MUSICAL

- Grade level: Kindergarten - 3
- Reading age: 5 - 8 years
- Publisher: Chronicle Books (October 25, 2022)



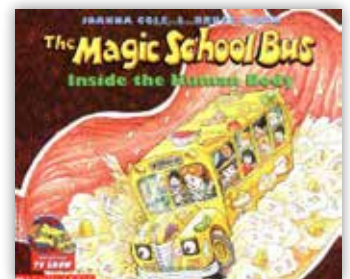
HUMAN BODY ACTIVITY BOOK FOR KIDS: HANDS-ON FUN FOR GRADES K-3

- Age Range: 4 - 8 years
- Grade Level: 1 - 2
- Paperback: 68 pages
- Publisher: Rockridge Press (March 26, 2019)



THE MAGIC SCHOOL BUS INSIDE THE HUMAN BODY

- Age Range: 4 - 8 years
- Grade Level: Preschool - 3
- Series: The Magic School Bus
- Paperback: 40 pages
- Publisher: Scholastic Press; Reprint edition (October 1, 1990)



SIMILARITIES

- Young readers and reading level
- Humor and imaginative approach
- Using terminology for educational tie-ins

DIFFERENCES

- Christian worldview
- Comparison as a tool: organs are imagined like machines
- Cells imagined like characters who tie into future titles
- Teamwork and friendship; reveal how organs work in concert to accomplish goals

III. THE AUTHOR

BIO

I began my career as a designer for Penguin Books as a book designer and worked in video game strategy guides on licensed properties for eight years. During that time I learned how to build products and proposals, work with licensing partners and respect and elevate their brands, and how to function in an extremely fast-paced team based work environment. Our imprint, Brady Games, published around 50 books a year. I was a Senior Designer by the end of my time with what became Penguin Random House and had navigated many Sony, Microsoft and Activision.

With a group of my peers, we created a small indie board game company and launched our first tabletop miniatures game. In 2010 we ran a Kickstarter for the board game *Myth* and raised just under one million dollars USD and began working full time as an illustrator, designer, and art director. I co created IPs and new properties, designing the visual language for several popular board game titles including *Myth*, *MERCS Emergence Event*, as well as the licensed game *The Banner Saga*. I also maintained all of the marketing imagery, worked with international printing and manufacturing partners, as well as the logistics required to ship product from production, to fulfillment centers, and to the final customer.

I left my company in 2018 to pursue my MFA in Illustration and begin a teaching and freelancing career and joined my alma-mater Indiana Wesleyan University, as a full-time faculty member in 2020. I now serve as the advisor to the Illustration program, training some of the most incredible students to become visual storytellers.

I continue to freelance and have created covers for chapter books, board game artwork, and developing new concepts for picture books.

I am committed to seeing this title to completion, and will work to market it within any and all means at my disposal.

PREVIOUS WRITING EXPERIENCE

The Titans of Taste, 2019

SALES HISTORY

The Titans of Taste (978-0692178560) : approx 500 copies

AUTHOR PLATFORM AND PROMOTION

PAST

Titans of Taste promotions:

Kickstarter Campaign

School visits: Mission Christian Academy, Harvest Homeschool Coop, Northpoint Homeschool Coop, Converse Elementary, New Britton Elementary, Prairie Trace Elementary, Epworth United Methodist Preschool, North Newton Elementary, Maple Seeds Preschool, The Nature School

Book signings: Turn the Page Westfield, Hamilton East Public Library Author Fair (x2)

Distribution through Cardinal Publishers Group

Numerous give away copies to auctions: Joy's House auction, Maple Seedst Preschool Auction

Facebook ads, Instagram posts, Fishers Current Newspaper Article, Publishers Weekly submission, reviews

Bunmi Laditan podcast interview + contest giveaway

FUTURE

Indiana Wesleyan University: social media post (Facebook and Instagram)

Bunmi Laditan: Podcast interview + contest giveaway

Email campaign: previous backers of Kickstarter projects

Most of the previously listed schools could be visited as well as author fairs and book signing locations